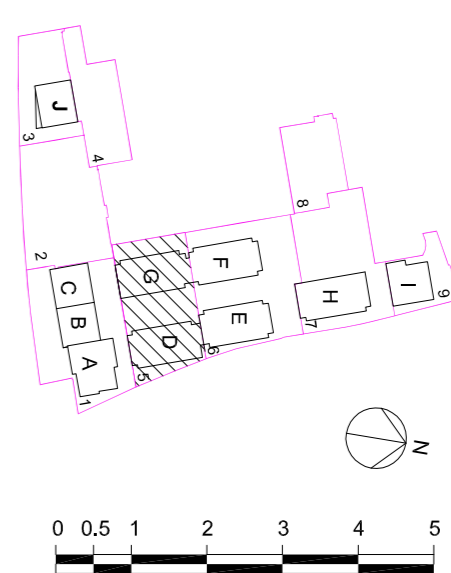


NOTES

- The contractor is responsible for checking dimensions, tolerance and references. Any discrepancy to be verified with the Architect before construction.
- Where an item is covered by drawings to different scales the larger scale drawing shall prevail.
- Do not scale drawing. Figure dimensions to be worked to in all cases.

CDM Regulations 2007

All current drawings and specifications for the project must be read in conjunction with the Designer's Hazard and Environmental Assessment Report.



SCALE 0 0.5 1 2 3 4 5



KEY

- Site boundary
- Adaptable Boundary (as of Common Highways)
- Consideration Boundary (subject to Planning Application Boundary)
- Adaptable Boundary (as of Common Highways)
- Adaptable Boundary (as of Common Highways)
- Adaptable Boundary (as of Common Highways)
- Adaptable Boundary (as of Common Highways)
- Adaptable Boundary (as of Common Highways)

KEYS & EEMING

For all keys and eemings refer to drawings:

1. PC3 (Details 1-12)
2. PC3 (Details 13-24)
3. PC3 (Details 25-36)
4. PC3 (Details 37-48)
5. PC3 (Details 49-60)
6. PC3 (Details 61-72)
7. PC3 (Details 73-84)
8. PC3 (Details 85-96)
9. PC3 (Details 97-108)
10. PC3 (Details 109-120)

HARD LANDSCAPE

For all hard landscape refer to drawings:

1. PC3 (Details 1-12)
2. PC3 (Details 13-24)
3. PC3 (Details 25-36)
4. PC3 (Details 37-48)
5. PC3 (Details 49-60)
6. PC3 (Details 61-72)
7. PC3 (Details 73-84)
8. PC3 (Details 85-96)
9. PC3 (Details 97-108)
10. PC3 (Details 109-120)

SOFT LANDSCAPE

For all soft landscape refer to drawings:

1. PC3 (Details 1-12)
2. PC3 (Details 13-24)
3. PC3 (Details 25-36)
4. PC3 (Details 37-48)
5. PC3 (Details 49-60)
6. PC3 (Details 61-72)
7. PC3 (Details 73-84)
8. PC3 (Details 85-96)
9. PC3 (Details 97-108)
10. PC3 (Details 109-120)

STREET FURNITURE

For all Street Furniture refer to drawings:

1. PC3 (Details 1-12)
2. PC3 (Details 13-24)
3. PC3 (Details 25-36)
4. PC3 (Details 37-48)
5. PC3 (Details 49-60)
6. PC3 (Details 61-72)
7. PC3 (Details 73-84)
8. PC3 (Details 85-96)
9. PC3 (Details 97-108)
10. PC3 (Details 109-120)

BOUNDARY TREATMENTS

For all Boundary Treatments refer to drawings:

1. PC3 (Details 1-12)
2. PC3 (Details 13-24)
3. PC3 (Details 25-36)
4. PC3 (Details 37-48)
5. PC3 (Details 49-60)
6. PC3 (Details 61-72)
7. PC3 (Details 73-84)
8. PC3 (Details 85-96)
9. PC3 (Details 97-108)
10. PC3 (Details 109-120)

PLAY ELEMENTS

For all Play Elements refer to drawings:

1. PC3 (Details 1-12)
2. PC3 (Details 13-24)
3. PC3 (Details 25-36)
4. PC3 (Details 37-48)
5. PC3 (Details 49-60)
6. PC3 (Details 61-72)
7. PC3 (Details 73-84)
8. PC3 (Details 85-96)
9. PC3 (Details 97-108)
10. PC3 (Details 109-120)

LIGHTING & CCTV

For all Lighting & CCTV refer to drawings:

1. PC3 (Details 1-12)
2. PC3 (Details 13-24)
3. PC3 (Details 25-36)
4. PC3 (Details 37-48)
5. PC3 (Details 49-60)
6. PC3 (Details 61-72)
7. PC3 (Details 73-84)
8. PC3 (Details 85-96)
9. PC3 (Details 97-108)
10. PC3 (Details 109-120)

DRAINAGE

For all Drainage refer to drawings:

1. PC3 (Details 1-12)
2. PC3 (Details 13-24)
3. PC3 (Details 25-36)
4. PC3 (Details 37-48)
5. PC3 (Details 49-60)
6. PC3 (Details 61-72)
7. PC3 (Details 73-84)
8. PC3 (Details 85-96)
9. PC3 (Details 97-108)
10. PC3 (Details 109-120)

EXTERNAL WORKS:
GENERAL ARRANGEMENT 5
BLOCK D, E, F, G (South)

drawing no **AA1692C/3.1/214**

scale @ A1 1/100

drawn	PW	checked	AJ
date		date	MAR 2014

REV

REV	description
15.05.15	C
25.03.15	D
25.11.14	B
24.10.14	A

date 03.04.14

revision/author/checker

purpose of issue
CONSTRUCTION

project
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