

14044-P310 SCALE 1:100

- ① New timber cladding to match existing
- ② Existing brickwork
- ③ New double-glazed windows to match existing (Opaque and transparent)
- 4 Pre-oxidised copper
- ⑤ Existing render
- 6 New render to match existing
- 7 Green wall
- (8) New brick



14044-P311 SCALE 1:100

**NEW PROPOSED REAR ELEVATION** 



- ① New timber cladding to match existing
- ② Existing brickwork
- ③ New double-glazed windows to match existing (Opaque and transparent)
- 4 Pre-oxidised copper
- ⑤ Existing render
- 6 New render to match existing
- 7 Green wall
- (8) New brick
- Timber screen



14044-P312 SCALE 1:100

41 FROGNAL
DESIGN AND ACCESS STATEMENT



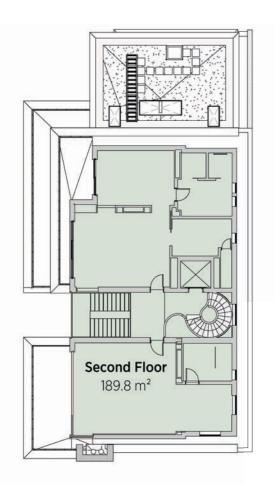
**NEW PROPOSED SIDE ELEVATION (NORTH)** 

- ② Existing brickwork
- ③ New double-glazed windows to match existing (Opaque and transparent)
- 4 Pre-oxidised copper
- ⑤ Existing render
- 6 New render to match existing
- 7 Green wall
- (8) New brick
- Timber screen
- New brick to match existing

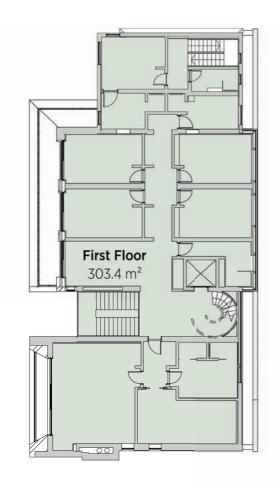


14044-P313 SCALE 1:100

0 1 5 10



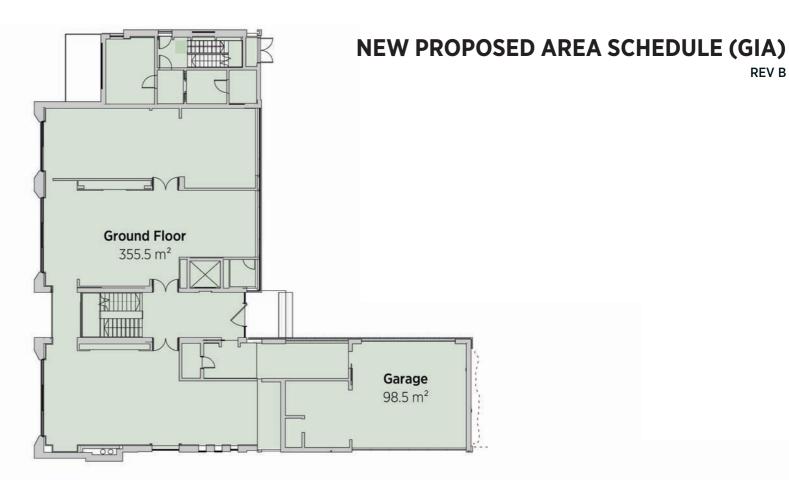




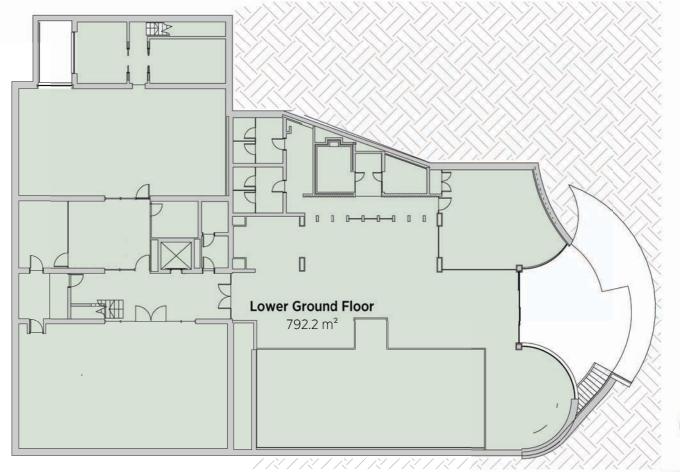
PIRST FLOOR LEVEL
1: 250 @ A3

Area Schedule GIA (Proposed)			
Name	Area	Area (sq.ft)	
Lower Ground Floor	792.2 m <sup>2</sup>	8527 ft <sup>2</sup>	
Ground Floor	355.5 m <sup>2</sup>	3826 ft <sup>2</sup>	
Garage	98.5 m <sup>2</sup>	1061 ft <sup>2</sup>	
First Floor	303.4 m <sup>2</sup>	3266 ft <sup>2</sup>	
Second Floor	189.8 m²	2043 ft <sup>2</sup>	
	1739.5 m <sup>2</sup>	18724 ft²	

41 FROGNAL
DESIGN AND ACCESS STATEMENT



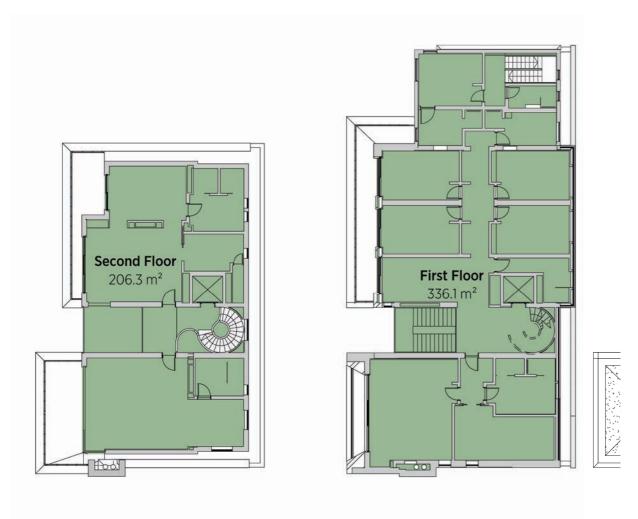
GROUND FLOOR LEVEL
1: 250 @ A3







14044 -P800



Area Schedule Gross Building (Proposed)			
Name	Area	Area(sq.ft)	
Second Floor	206.3 m <sup>2</sup>	2221.0 ft <sup>2</sup>	
First Floor	336.1 m <sup>2</sup>	3617.7 ft <sup>2</sup>	
Ground Floor	387.7 m <sup>2</sup>	4173.7 ft <sup>2</sup>	
Garage	102.0 m <sup>2</sup>	1098.4 ft <sup>2</sup>	
Lower Ground	852.7 m <sup>2</sup>	9178.7 ft <sup>2</sup>	
	1885.0 m <sup>2</sup>	20289.4 ft <sup>2</sup>	



**NEW PROPOSED AREA SCHEDULE (GEA)** 

41 FROGNAL
DESIGN AND ACCESS STATEMENT