Development of Park Elevation: 5F & 6F

After establishing the appearance of the main mass of the building, attention turned to the aesthetic of the upper volume, which will contain 12 two-storey maisonettes. Again, we looked at various possibilities before deciding upon one which we feel responds best to the surroundings as well as the scale annd size of the larger mass below.

Angular 'half gable' to create a modern, geometrical contrast to the main mass of the

We abandoned this idea swiftly due to issues with head room at 6th floor level

 $\Box\Box$ ПП

Six equal bays to have gable ends, creating factory-like appearance This would reflect the industrial heritage of the site and would provide a contrast to the rectilinear mass below whilst acknowledging the gable roofs of the surrounding Victorian

We chose not to use this as it was felt it appeared too contrived and too separate from the main part of the building.



Projecting and recessed 6th floor bays with continuous 5th floor facade, creating a 'castle'

Again, a series of equal bays have been used
We did not proceed with this option because isruptive to the overall form of the building and
we wanted something more subtle



Alternating recessed and projecting bays This idea mirrors what is happening below, with a series of alternating recesses and projections

We did not take this any further because we felt it was too similar to the ethos of the mass below and we wanted something more subtle



Six equal bays, each with a series of irregularly spaced zinc panels Frame around the bays so that the volume can be read as a single entity

We chose not to pursue this option because the irregularity did not tie in with the larger volume below



Finally, we opted for a slick, simple series of 6 equal bays, divided and sub-divided equally and with a zinc frame creating the appearance of a single entity. This fits in with the simple geometric forms below.

The use of zinc allows the top storeys to blend in with the sky behind and to have as little impact on the surroundings as possible.



PRE-APPLICATION 2