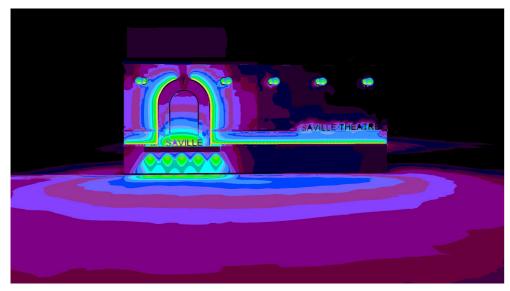
Lighting Operation, Early Evening

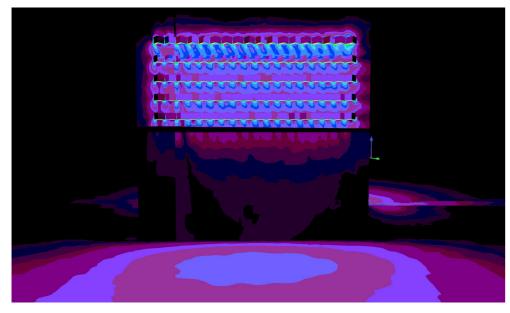
Preliminary lighting calculations have been produced to assess the effect of proposed facade lighting to surrounding areas, this includes assessments of any spill light, upward light and reflected light. Modelling the building allows the lighting specifications to be tailored to suit the existing and proposed architecture. Various options exist to control the beam angle and spread of light, by selection of optics or glare control accessories. The calculation model will be developed alongside the building architecture.

These false colour renderings show contribution from the facade lighting when Lighting Scene 1 is active. Please refer to the scenes and timings list on the plan.

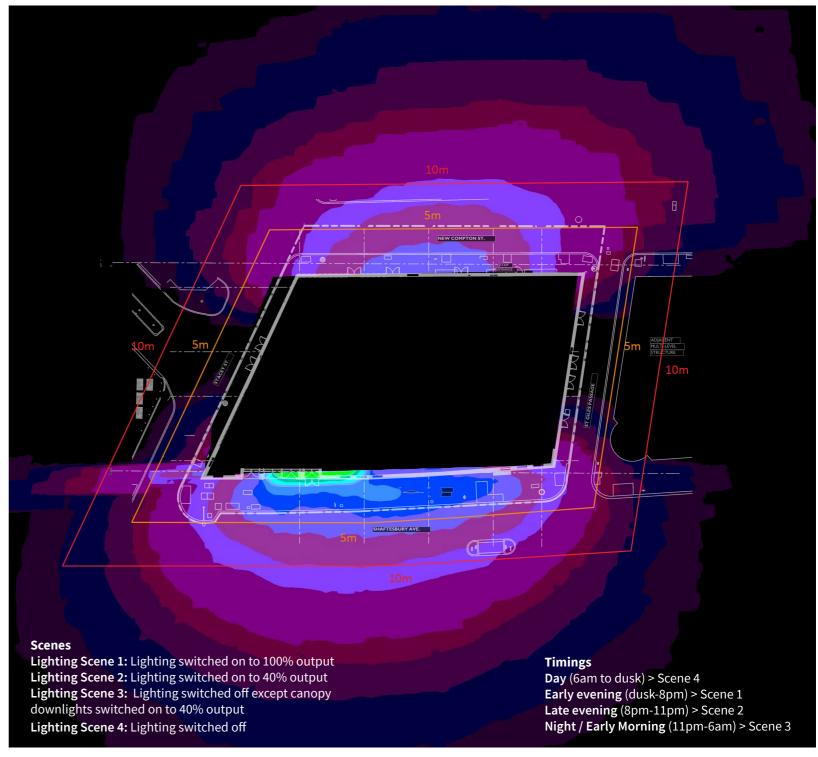
NOTE: lighting from internal spaces, neighbouring buildings and road lighting have not been included within this calculation.



False colour rendering image, Shaftsbury Avenue



False colour rendering image, New Compton St.



False colour rendering image, plan view

0.10 0.20 0.30 0.50 0.75 1 2 3 5 7.5 10 20 30 50 75 100 200
---

False colour Key (illuminance in Lux)

# STUDIOFRACTAL

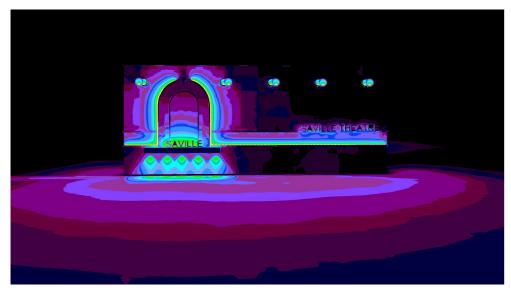


Lighting Operation, Late Evening

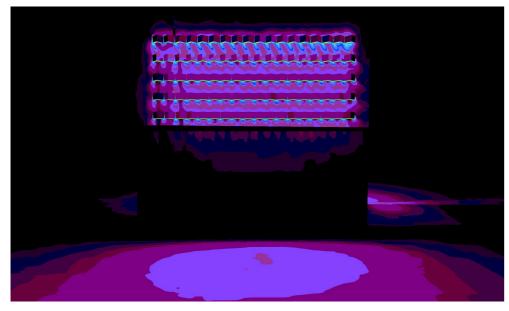
Preliminary lighting calculations have been produced to assess the effect of proposed facade lighting to surrounding areas, this includes assessments of any spill light, upward light and reflected light. Modelling the building allows the lighting specifications to be tailored to suit the existing and proposed architecture. Various options exist to control the beam angle and spread of light, by selection of optics or glare control accessories. The calculation model will be developed alongside the building architecture.

These false colour renderings show contribution from the facade lighting when Lighting Scene 2 is active. Please refer to the scenes and timings list on the plan.

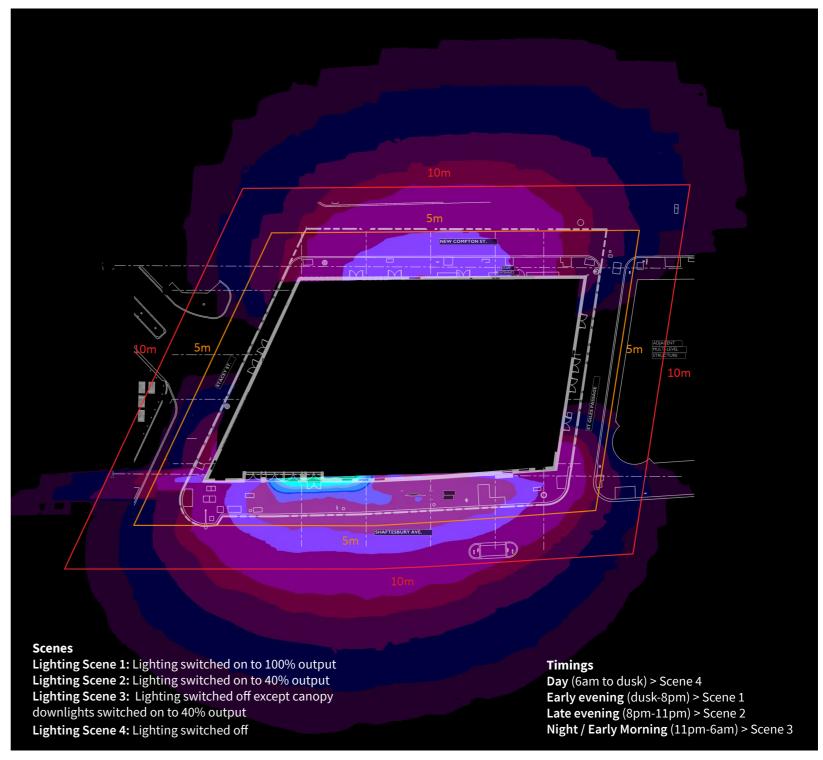
NOTE: lighting from internal spaces, neighbouring buildings and road lighting have not been included within this calculation.



False colour rendering image, Shaftsbury Avenue



False colour rendering image, New Compton St.



False colour rendering image, plan view

0.10 0.20 0.30 0.50 0.75 1 2 3 5 7.5 10 20 30 50 75 100 200
---

False colour Key (illuminance in Lux)

# STUDIOFRACTAL

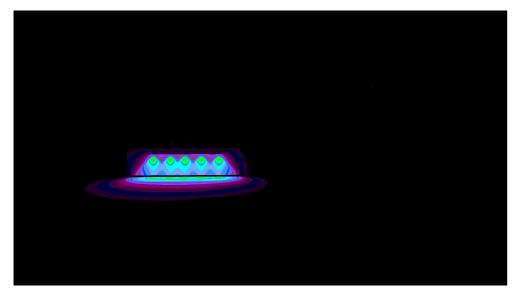


### Lighting Operation, Night / Early Morning

Preliminary lighting calculations have been produced to assess the effect of proposed facade lighting to surrounding areas, this includes assessments of any spill light, upward light and reflected light. Modelling the building allows the lighting specifications to be tailored to suit the existing and proposed architecture. Various options exist to control the beam angle and spread of light, by selection of optics or glare control accessories. The calculation model will be developed alongside the building architecture.

These false colour renderings show contribution from the facade lighting when Lighting Scene 3 is active. Please refer to the scenes and timings list on the plan.

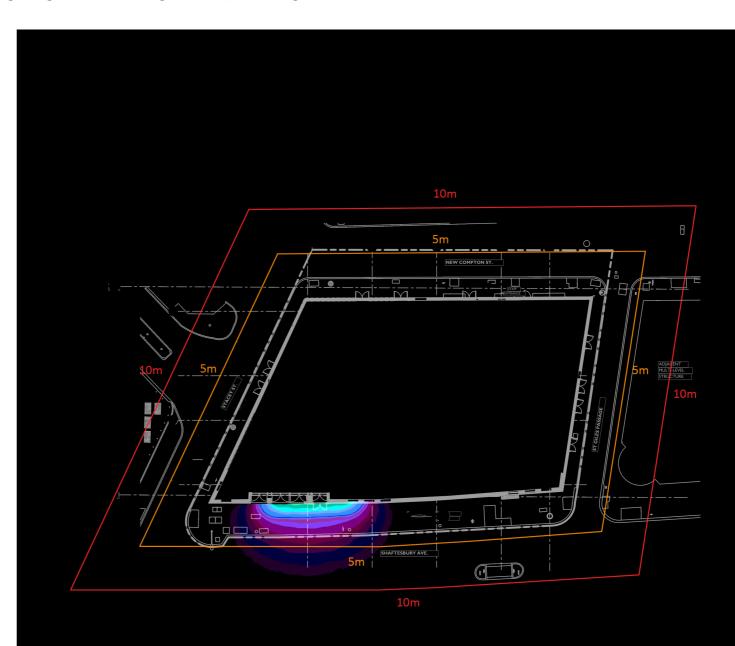
NOTE: lighting from internal spaces, neighbouring buildings and road lighting have not been included within this calculation.



False colour rendering image, Shaftsbury Avenue



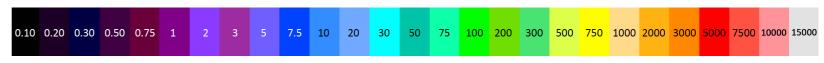
False colour rendering image, New Compton St.



#### Scenes

Lighting Scene 1: Lighting switched on to 100% output Lighting Scene 2: Lighting switched on to 40% output Lighting Scene 3: Lighting switched off except canopy downlights switched on to 40% output Lighting Scene 4: Lighting switched off

False colour rendering image



False colour Key (illuminance in Lux)

# STUDIOFRACTAL

#### Timings

Day (6am to dusk) > Scene 4 Early evening (dusk-8pm) > Scene 1 Late evening (8pm-11pm) > Scene 2 Night / Early Morning (11pm-6am) > Scene 3

**Technical Requirements** 

#### **Lighting Standards and Guidelines**

The following Lighting Standards and Guidelines will be referenced when designing the lighting scheme and specifying lighting equipment. The following list is a minimum, additional standards may be required for specific projects.

BS5489 - BSEN13201-02 (2020)

SLL LG6 : The Exterior Environment (2016)

CIE136: Guide to the lighting of Urban Areas (2000)

ILE TR24: A practical Guide to the Development of Public Lighting Policy for Local Authorities (1999)

ILE A Guide for Crime & Disorder Reduction through a Public Lighting Strategy (2013)

ILE The Outdoor Lighting Guide (2013+2019)

BS 8300:2001 – Design of buildings and their approaches to meet the needs of disabled people

SLL/CIBSE – Commissioning Code L – Lighting (2003)

Lighting Factfile 7 - Design and Assessment of Exterior Lighting Schemes (Oct 2019)

SLL Lighting Guide 7 - Lighting for the built Environment (2015)

ILP Guide to Limiting Obtrusive Light (2021)

Lighting Factfile 8 - Lighting for People who are Visually Impaired (Dec 2012)

CIBSE TM66 - Creating a circular economy in the lighting industry (2021)

CIBSE TM65 - Embodied Carbon in building services (2021)

### Lighting Control

An automated lighting control system will be selected to provide the following benefits;

- The selective dimming / switching of all lighting will reduce energy consumption, greatly increase lamp life, reduce maintenance cycles and lower running costs.

Photocells, PIR's and timeclock controls will be utilised. All external lighting will be switched on at dusk and the timeclock control will allow non security lighting to be switched off at an agreed curfew time.

Lighting required for security can remain on until being automatically switched off at dawn.

#### **LED Light Sources**

- Colour Appearance this is simply what colour the lighting appears to be. It is very important in creating overall effect. For this project it is intended that all external lighting will be 3000K in colour temperature.
- Colour Rendering the ability of the light to render colour accurately. For this project it is intended that all LED lighting will have a colour rendering index of not less than 80.
- Lamp Life the average life of a lamp in a large installation. This has an Importance for maintenance costs.
- Efficacy the output of the lamp in relation to its energy usage, measured in lumens per watt. This has often been the consideration in choosing sources, the desire being economy.
- All lamps will be latest technology, operated via energy efficient, high frequency control gear.

#### **Lighting Equipment**

include;

- •
- safety and cable routes.
- louvres should be utilised.
- building structure on which they are fixed.
- and minimised light spill.
- without unnecessary effort.

# STUDIOFRACTAL

Considerations affecting the lighting designs and equipment selections

Ensure Lighting locations are considered carefully to ensure both aesthetic balance and technical efficiencies are achieved.

The location must be chosen with due regard to access, maintenance,

• The fitting selected and the location should ensure glare to users is minimised. Where necessary, glare reducing devices such as cowls or

Fittings should be finished in a colour which matches that of the

The choice of lighting equipment and light source is a critical part of the lighting design process. It is a primary goal to ensure the best possible lit environment is created using the lowest possible energy consumption and minimised light spill and light pollution. To achieve this, specific lighting products will be selected to perform specific functions.

Light fittings must have superior optical control, using reflector design and internal and external accessories to ensure precise beam control

Lighting equipment selected will be covered by a suitable manufacturers warranty and should possess sufficient operational life to suit operational criteria. Lighting equipment will be mounted in easy to access conditions. It is important that the fitting can be maintained

All fittings must demonstrate value for money

**Technical Requirements** 

Design

Equipment locations need to be considered carefully. Initially the decision will depend on the location that creates the most pleasing lighting effect. But additionally the following must be borne in mind:

The location must not be chosen just because there is a convenient place to position the fitting. Too often the lighting is compromised because there is a convenient canopy or shelf for mounting the fitting.

The location must relate to the architecture so the fitting is sympathetically positioned.

The location must have validity. Too frequently equipment positioned to light a feature does not in fact do so due to an inappropriate combination of position and optical system.

The location must be chosen with due regard to access, maintenance, safety and cable routes.

Where possible, the location should be concealed. It is worth seeking out smaller, compact equipment to achieve concealment, particularly when using close-offset fittings.

The location should pay due regard to potential glare. Do not locate a fitting high up pointing down if the same job can be achieved using a fitting mounted low down pointing down.

Fittings should be finished in a colour which matches that of the building structure on which they are fixed.

#### Economics

The process is a balancing act between aesthetics and cost. The specification of fittings needs to be tailored to the match the capital and running costs of the installation. It is, however, possible to use apparently expensive combinations of lamps and fittings while keeping within the owner's budgets. These are a few methods that can be employed:

Use of dimming will have the impact of reducing energy consumption, greatly increasing lamp life, reduce maintenance cycles and lower running costs.

The design should include for the variable lighting scenes where different amounts of lighting are used at different times of the week, month or year. This can again reduce running costs on a potentially expensive scheme without compromising design intent.

The reduction in surface brightness and the use of lower wattage fittings.

Modern flood and amenity lighting is often too bright wasting valuable energy with high efficacy lamps.

Careful selection of highlighting feature building, facades or landscape elements rather than attempting to flood / wash light across everything.

#### Lighting Equipment

Physical Appearance – all lighting equipment should be selected to exhibit as small an appearance as possible. The design intent is to have a lighting effect rather than a display of lighting equipment.

The choice of lighting equipment and light source is a critical part of the lighting design process. It is a primary goal to ensure the best possible lit environment is created using the lowest possible energy consumption and minimised light spill and light pollution. To achieve this, specific lighting products should be selected to perform specific functions. Factors that will be taken into consideration when choosing the final specification;

Optical performance - light fittings must have superior optical control, using reflector design and internal and external accessories to ensure precise beam control and minimised light spill.

Quality – the lighting equipment selected should be covered by a suitable manufacturers warranty and should possess sufficient operational life to suit operational criteria.

Ease of Maintenance – lighting equipment is often required to be mounted in difficult to access conditions. It is important that the fitting can be maintained without unnecessary effort.

Cost – all fittings must demonstrate value for money

#### Light Sources

Colour Appearance - this is simply what colour the lighting appears to be. It is very important in creating overall effect.

Colour Rendering - the ability of the light to render colour accurately. Although less important in exterior lighting, poor colour rendering can have a deadening effect on an area.

Lamp Life - the average life of a lamp in a large installation. This has an Importance for maintenance costs.

Efficacy - the output of the lamp in relation to its energy usage, measured in lumens per watt. This has often been the consideration in choosing sources, the desire being economy.

frequency control gear.

#### **Operation and Maintenance**

It is recommended that a coordinated approach to the operation of the above lighting is implemented to ensure the successful day-to-day appearance and functionality of the full lighting installation. Proposals will be developed in conjunction with the maintenance team, client and local council to ensure satisfactory operation. The maintenance of the lighting installation is of vital importance to the long term success of this strategy.

#### Sustainability

High Efficiency light sources and control gear Dimming for extended life of fixtures and reduced energy consumption Lighting Control and assessment of daylight linking opportunities Combining colour and white light sources to reduce lighting equipment Cleaning surfaces and fixtures for optimum operation. Recycling and sustainable disposal of old fixtures and lamps. Periodic review to ensure full operation.

## STUDIOFRACTAL

All lamps will be latest technology, operated via energy efficient, high

Aspects/criteria which should be included within any lighting design.

Technical Requirements

#### **Design Requirements**

Based on the criteria set out in BS EN 5489 -01 the following classifications have been used for these projects.

#### Lighting Classes (As set out in BS EN 5489-01)

Type of traffic		Lighting class			
	Normal traffic flow		Hig	High traffic flow	
	E3 <sup>A)</sup>	E4 <sup>A)</sup>	E3 <sup>A)</sup>	E4 <sup>A)</sup>	
Pedestrian thoroughfare	P2	P1	P2	P1	
Pedestrian only	C4	C3	C3	C2	
Mixed vehicle and pedestrian with separate	C3	C2	C2	C1	
footways					
Mixed vehicle and pedestrian on same surface	C2	C1	C1	C1	
<sup>A)</sup> Environmental zone, as given in ILP GN01 [N2].					

#### Lighting Classes (As set out in BS EN 13201-02)

Class	Horizonta	illuminance	Additional requirement if facial recognition is necessary		
	Ē <sup>a</sup> [minimum maintained] lx	E <sub>min</sub> [maintained] lx	E <sub>v,min</sub> [maintained] lx	E <sub>sc,min</sub> [maintained] lx	
P1	15,0	3,00	5,0	5,0	
P2	10,0	2,00	3,0	2,0	
P3	7,50	1,50	2,5	1,5	
P4	5,00	1,00	1,5	1,0	
P5	3,00	0,60	1,0	0,6	
P6	2,00	0,40	0,6	0,2	
P7	performance not determined	performance not determined			
		tual value of the maintained	l average illuminance sh	all not exceed 1,5 times	

#### Environmental zone (As give in ILP GN01)

Zone	Surrounding	Lighting environment	Examples
EO	Protected	Dark (SQM 20.5+)	Astronomical Observable dark skies, UNESCO starlight reserves, IDA dark sky places
E1	Natural	Dark (SQM 20 to 20.5)	Relatively uninhabited rural areas, National Parks, Areas of Outstanding Natural Beauty, IDA buffer zones etc.
E2	Rural	Low district brightness (SQM ~15 to 20)	Sparsely inhabited rural areas, village or relatively dark outer suburban locations
E3	Suburban	Medium district brightness	Well inhabited rural and urban settlements, small town centres of suburban locations
E4	Urban	High district brightness	Town / City centres with high levels of night-time activity

#### **Control of Obtrusive Light**

Exterior lighting requirements are set out in BS EN 5489 and are dependent upon the district brightness of the locations being

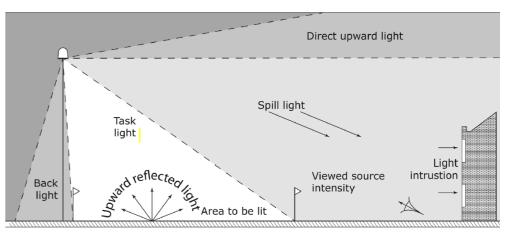
illuminated. The district brightness is determined within the Institution of Lighting Professionals (ILP) publication Guidance Notes for the Reduction of Obtrusive Light.

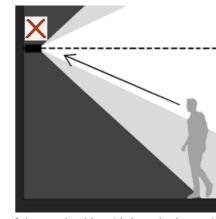
Lighting is needed to provide safety, comfort and accessibility and enhance nighttime environments and commercial activities. However, the incorrect application or poor positioning or control of lighting can be detrimental to human and non-human health and wellbeing. Equally, this can negatively affect wildlife, flora and fauna in the local environment.

Obtrusive light or light pollution is defined as emitted light that falls outside the area required to be illuminated. This can take the forms of Sky Glow, Glare and Light Spill. To help reduce and control obtrusive light, luminaires should aim the light at the required surface only, controlling the light as needed via the

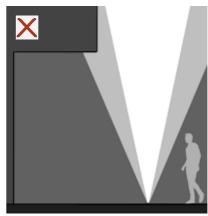
use of optical control devices such as lens, cowls and baffles/doors, as well as controlling the intensity of light coming from the fittings, which can be varied depending on the time of day/night.

All lighting should consider the latest lighting bodies, such as the ILP, CIBSE and SLL and WELL standards, as part of the design process.





Schemes should avoid glare, skyglow and intrusive light into wildlife

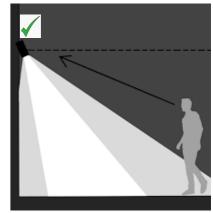


Schemes should avoid skyglow

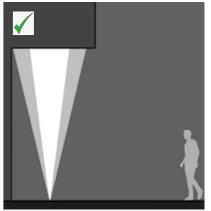
STUDIOFRACTAL



Figure 1: Types of obtrusive light



Ambient light directed downwards to light the surfaces required and luminaires fitted with optical controls



Schemes should ensure any light directed above the horizontal is targeted at the surfaces to be lit only.